# Appendix : Active Area Coverage from Equilibrium

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Here we provide a detailed description of the implementation of our algorithm including dynamic models used and weight parameters.

# **1** Shape Estimation Parameters

## **Dynamics and Equilibrium Policy**

In this example, we used cart double pendulum with dynamics given in [1] with a sampling rate of 500 Hz. An approximate dynamic model is used by linearizing the nonlinear dynamics about the inverted equilibrium. The stabilizing task  $J_{\text{task}}$  is given as

$$J_{\text{task}} = \int_{t_i}^{t_t+T} x^\top \mathbf{Q} x + u^\top \mathbf{R} u dt \tag{1}$$

where

 $\mathbf{Q} = \text{diag}(0, 50, 50, 50, 700, 700)$   $\mathbf{R} = 0.01$ 

are the weights for the state and control respectively, and T = 0.2s is the time horizon. A linear quadratic regulator (LQR) controller is computed using **Q** and **R** and the approximate dynamics linearized about  $x_0 = \mathbf{0} \in \mathbb{R}^6$  and  $u_0 = 0$ .

### **KL-Divergence and Modeling Parameters**

A Gaussian process is used with a radial basis function where we solve for the characteristic lengths by maximizing the log likelihood with respect to the data set. We fix the data set to have a memory of 100 points which we prune based on an importance measure. The  $\Sigma$ -approximate time-averaged statistics are calculated using  $\Sigma = 0.1 \times \mathbf{I} \in \mathbb{R}^2$  where the search space is the global x - y position. Here we recall the whole trajectory into the past making  $t_r = 0.2$ . The regularization parameter R that bounds  $\mu_{\star}$  to  $\mu(x)$  is given as R = 20.

# 2 Quadrotor State-Space Exploration

#### **Dynamics and Equilibrium Policy**

In this example we use a 22-degree of freedom quadcopter defined in [2] with sampling rate of 200 Hz. The states for the quadcopter are given by

 $\boldsymbol{x} = \left[\boldsymbol{g}, \boldsymbol{\omega}, \boldsymbol{v}\right]^\top$ 

where  $g \in SE(3)$  is the transformation matrix and  $\omega, v \in \mathbb{R}^3$  are the angular and linear body velocities. The approximate dynamics are computed using a linearization about  $x_0 = [\mathbf{I}, \mathbf{0}, \mathbf{0}]^{\mathsf{T}}$ ,  $u_0 = \mathbf{0} \in \mathbb{R}^4$ . A LQR policy is generated using the objective defined in 1 where

$$\mathbf{Q} = 10 \times \mathbf{I} \in \mathbb{R}^{22} \qquad \mathbf{R} = 0.1 \times \mathbb{R}^4$$

and the elements in **Q** corresponding to the height is set to 100. We set the time horizon as T = 0.1s. We specify a decaying weight on the KL-divergence measure as  $100\gamma$  where  $\gamma = 0.995^{i+1}$  where *i* is the *i*<sup>th</sup> iteration of the algorithm.

#### **KL-Divergence and Modeling Parameters**

The Gaussian process models the body angular and linear velocity and the interaction with the control input. A radial basis function is used for the Gaussian process with parameters  $\Sigma = 0.01 \times \mathbf{I} \in \mathbb{R}^{10}$  and a fixed data-set size of 80 points. The  $\Sigma$ -approximate time-averaged statistics are calculated using  $\Sigma = 0.1 \times \mathbf{I} \in \mathbb{R}^{22}$  where the search space is the state-space. Here we recall the  $t_r = 0.1s$  in the past trajectory. The regularization parameter R that bounds  $\mu_{\star}$  to  $\mu(x)$  used is  $R = 10^4 \times \mathbf{I} \in \mathbb{R}^4$ .

## 3 Half-Cheetah Stable Exploration

#### **Dynamics and Equilibrium Policy**

In this example, we use the half-cheetah dynamical system defined in the Roboschool environment [3] with 22 dimensional state and 6 dimensional control input space. A linear policy is generated using [4] which maintains upright posture for the half-cheetah robot. We collected the state-action data during training of the equilibrium policy and created an approximate linear dynamic model using least squares. The system is sampled at 0.01s intervals and and horizon of T = 0.1s is used. The task objective is defined as

$$J_{\text{task}} = \int_{t_i}^{t_i+T} x_{\text{height}}^2 + 0.01 x_{\text{joints}}^\top x_{\text{joints}} + x_{\text{pitch}}^2 + 0.01 u^\top u dt$$

which encourages staying upright.

#### **KL-Divergence and Modeling Parameters**

The Gaussian process model used to predict the dynamics of the half-cheetah used a radial basis function with an empirically determined variance of  $\Sigma = 200 \times \mathbf{I} \in \mathbb{R}^{28}$ . We fixed the data set to 40 data points which is pruned as more informative data is collected. The  $\Sigma$ -approximate time-averaged statistics are calculated using  $\Sigma = 0.1 \times \mathbf{I} \in \mathbb{R}^{28}$ . The time remembered into the past trajectory is defined as  $t_r = 0.2s$ . A weight of 100 is applied to the KL-divergence weight in the objective. Last, the regularization parameter used to bound  $\mu_{\star}$  is defined as  $R = 0.1 \times \mathbf{I} \in \mathbb{R}^6$ .

#### Forward Running

During the testing phase of the learned dynamic model of the half-cheetah we used model-predictive control to maximize the forward velocity of the halfcheetah. To achieve this, we minimized the objective

$$J_{task} = \int_{t}^{t+T} x_{\text{height}}^2 - 2.0x_{\text{forward vel}} + 0.01u^{\top}u + x_{\text{pitch}}^2 dt$$
(2)

where T = 0.2s. The objective was minimized using [5] for both the learned model using motor babble and the learned model using our method for active exploration. A regularization parameter is set for the control input as  $R = 1000 \times \mathbf{I} \in \mathbb{R}^6$ .

# Bibliography

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